

EL MITO OR THE MYTH OF MY PAIN

Sound Cue Sheet

Sound Designer: Huhao Yang
yang2058@purdue.edu

Cue Number	Scene. Page	Cue Name	Cue Line or Action	Description	Time	Notes
Q0	-	Preshow	<i>House Opens</i>	Music		
Q5	-	Fade Out Preshow Music	<i>Before starting doing the announcement</i>	Fade out Preshow music		
Scene 1						
Q10	01	Opening Music	<i>Top of the Scene 1</i>	Opening Music, ghosts start to gather on stage		
Q50	03	Meditation Voice	<i>Michelle clicks a button</i>	Michelle clicks on her phone and starts to listen to the meditation voice		
Q55	03	Meditation Voice Shifts	<i>VO:...Blocking a river...</i>	The meditation VO shifts from the mobile phone sounding to a spiritual atmosphere		
Q60	04	Closet Glow	<i>The closet door begins to glow behind her.</i>	Glowing SFX		
Q70	04	Colombian Feria Music +SFX	<i>Sounds of a Colombian feria float out.</i>	Salsa music with crowd SFX, sounds shift from house speakers into the closet speaker		
Q80	04	Door Open + Music Out	<i>Michelle gets up and opens the door.</i>	Music and SFX disappear		
Q90	04	La Patasola Enters	<i>The contents are gone. Michelle steps through the door into the darkness.</i>	Water drop + La Patasola Entering Music		
Q95	04	La Patasola Music Out	<i>When Patasola shows on stage</i>	Lightening sound to take out Q90		
Q100	07	Michelle Smelling	<i>Michelle: ...My own soul...</i>	Atmospheric music enters		
Q105	08	Music Shift	<i>Patasola: Because they're coming.</i>	Music changes to a more wired section when La Patasola starts to talk about her name		
Q110	08	Crash of Lightning	<i>After La Patasola said her name</i>	Huge lightning SFX, music out		
Q120	09	Scence Change - Telenovela	<i>After Michelle run into the house</i>	Scene change music, lead into telenovela scene		
Scene 2						
Q130	09	Scene Change Out + Radio	<i>Top of the Scene 2</i>	Scene change music fade out, the radio SFX comes in		
Q145	10	Radio Out	<i>When La Joven turned the radio off</i>	Radio out SFX		
Q151	11	Slap-1	<i>When La Carmen Slaps La Joven-1</i>	Dramatic Slap-SFX, snare + hi hit		
Q152	11	Slap-2	<i>When La Carmen Slaps La Joven-2</i>	Dramatic Slap-SFX, tom + hi hit		

Q153	11	Slap 3	<i>When La Carmen Slaps La Joven 3</i>	Dramatic Slap SFX, snare + hi hit		
Q154	11	Slap 4	<i>When La Carmen Slaps La Joven 4</i>	Dramatic Slap SFX, tom + hi hit		
Q155	11	Slap 5	<i>When La Carmen Slaps La Joven 5</i>	Dramatic Slap SFX, bass drum + hi hit		
Q160	11	Fighting Music In	<i>La Carmen: MALDITA!</i>	Fighting music enters		
Q165	12	Music Shift 1	<i>El Macho: Mamita? Que pasa?</i>	Fighting music shift to an peaceful bridge section		
Q166	13	Hit	<i>When Chemita screams</i>	A sudden dramatic bit		
Q170	13	Music Shift 2	<i>Before La Carmen slams shuts the door</i>	Music shift back to the main intense section		
Q175	13	Music Shift 3	<i>Before El Macho shows again</i>	Music shift to the peaceful bridge section		
Q180	13	Music Shift 4	<i>Before La Carmen and La Joven starts to fight again</i>	Music shift back to the main intense section		
Q190	14	Music Ending	<i>El Macho: Amor nooooooooo!</i>	Music enters slow motion		
Q200	14	Ghost Appear SFX	<i>When shadows crawl over La Carmen</i>	Ghost gathering SFX		
Q210	15	Out	<i>When lights turn on</i>	Ghost SFX suddenly fades		
Scene 3						
Q260	21	Harvey's Phone Music	<i>HARVEY pulls out his phone and starts playing Salsa music</i>	Salsa music with EQ processing		
Q265	21	Music Shift 1	<i>As they swirl</i>	Music transferring to house speakers		
Q270	21	Music Shift 2 + Monster Roar	<i>Suddenly, the lights behind them change to an ominous</i>	Music shift to a wired spiritual atmosphere with monster SFX		
Q280	21	Music Cut	<i>When lights go out</i>	Music and SFX suddenly cut		
Q290	21	Scene Change - Out of TV set	<i>After they all groan and scream</i>	Scene change music		
Scene 4						
Q295	21	Scene change Out	<i>Top of the Scene 4</i>	Scene change music fades		
Q300	22	Monster Hunting SFX	<i>When an outline of a figure appears</i>	Ghost hunting SFX for EL Sibon		
Q310	22	Monster SFX Out	<i>When a light clicks on</i>	Monster SFX suddenly cut		
Q320	26	Meditation Voice 2 + Atmospheric Music	<i>When Flaco starts to listen to the meditation voice on his phone</i>	Recorded Meditation voice with continued ambient music		
Q325	27	Music Transition to Salsa	<i>When El Macho Snags Flaco</i>	The ambient music shifts to the salsa dance music		
Q330	27	Scene Change - La Patasola SFX	<i>When EL Macho and Flaco Salsa off</i>	Wired whispering + water drop + swaying leaves soundscape		

Scene 5						
Q340	27	Scene Change Out	Top of the Scene 5	Scene Change soundscape fades		
Q350	29	Flaco's Dreamy Dance	When Michelle saw Flaco dancing by himself	Spiritual salsa dance music		
Q360	30	Music Shift With Monster SFX	When the shadows encasing Flaco	Salsa dance music shifts into a wired ambient music with monster SFX		
Q380	31	La Patasola Roar + Music Out	When La Patasola Roars	Huge roaring SFX, abruptly cut everything out		
Q390	32	Scene Change - Whispering	When La Patasola's door closes	Whispering SFX scene change soundscape		
Scene 6						
Q395	32	Scene Change Out	Top of the Scene 6	Scene change soundscape fades		
Q400	39	Jungle Ambience	Flaco: ...Let me see if I can remember...	Jungle ambient sound when Flaco start to talk about La Patasola's story		
Q405	40	Scream	Flaco: A man hears a scream...	Dramatic scream sound, ambient sound shifts		
Q410	40	Steps + Whimpering Out	Flaco: ...underneath a bush	Fades the steps and whimpering out sound		
Q420	40	Whispering	Flaco: ...He can hear her breath	Sounds change to spiritual and wired		
Q440	40	Cut	When Flaco jumps and scares Michelle	Jump scare sound SFX and cut all other sounds		
Q450	42	Cackle + Growl + Whistle	After Michelle flips off the light	The Monsters' sounds		
Q460	42	Out	When Michelle turns the light back on	The monsters' sounds suddenly cut		
Q470	42	Scene Change - La Patasola SFX	After Michelle leaves	Wired whispering + water drop + swaying leaves soundscape		
Scene 7						
Q475	42	Scene Change Out	Top of scene 7	Fade out scene change SFX		
Q480	44	Travel Back SFX	When La Parasol's door shuts	Travel back swoosh SFX		
Q485	44	Travel Back End	When scene change are done	Travel back swoosh SFX ends		
Q490	47	Scene Change Music	When Harvey and Chemita grab a concerned looking	Scene change music		
Scene 8						
Q495	47	Scene Change Music Out	Top of Scene 8	Scene change music fades		
Q500	47	Meditation Voice 3	When Flaco starts to listen to the meditation voice	Recorded Meditation voice with continued ambient music		
Q510	47	Shadows Crawl	Flaco: ...Things where you...	Ghost hunting SFX		
Q520	47	Grindr Notification	After Flaco stops talking	A phone notification sound, the ghost hunting SFX fades out		
Q530	48	EL Hombre Bufeo Enters	When Bufeo saunters on	A short entering music piece		

Q540	49	Another Notification	<i>After Bufe: ...sent.</i>	Another Grindr Notification		
Q541	49	Another Notification	<i>After Bufe: ...sent.</i>	Another Grindr Notification		
Q542	49	Another Notification	<i>After Bufe: ...sent.</i>	Another Grindr Notification		
Q543	49	Another Notification	<i>After Bufe: ...sent.</i>	Another Grindr Notification		
Q550	49	Ghost Appear	<i>When a spotlight pulsing red and dangerous</i>	Ghost gathering SFX		
Q555	50	Out	<i>When Michelle bolts upright with a scream</i>	A suddenly cut for the ghost SFX with a hit sound		
Q560	50	Enter La Patasola's House	<i>When Michelle runs to La Parasol's house</i>	Scene change soundscape		
Q565	50	Transition Out	<i>When scene change are done</i>	Scene change soundscape fades out		
Q570	51	Stage Shifts + Air ambience	<i>After Michelle:...Harvey?</i>	Scene change soundscape with jet passing and shooting SFX		
Q580	51	Shift Back to Harvey's Room	<i>When Michelle reaches him</i>	Swoosh SFX		
Q590	51	Scene Transition	<i>Harvey: Lemme get the Lamborghini</i>	Scene transition music		
Q595	52	Transition Out + Ambience	<i>When Michelle and Harvey start riding</i>	Scene transition music cut and wind noise comes in		
Q600	53	Scene Change	<i>They pedal off</i>	Scene change music		
Scene 9						
Q605	54	Scene Change Out	<i>Top of Scene 9</i>	Fade out scene change music		
Q630	55	Bolero Music	<i>After Bufe: ...the grace of fins</i>	Bolero music with reverb		
Q635	56	Flaco Collapses	<i>Flaco: ...I</i>	Music shift to a wired spiritual atmosphere		
Q640	57	Cackle + Growl + Whistle + Music Fades	<i>Bufe: ...ven a comer</i>	Bufe's cackle, Mohan's growl and EL Sibon's whistle come in, and the bolero music fades		
Q650	57	Michelle Yanks Machete, Whistle Out	<i>When Michelle pulls the Machete Out</i>	Machete glow ambience, the ghost sound SFX fades		
Q651	57	Stab 1	<i>Follow Michelle's actions</i>	Whip and swap SFX		
Q652	57	Stab 2	<i>Follow Michelle's actions</i>	Whip and swap SFX		
Q653	57	Stab 3	<i>Follow Michelle's actions</i>	Whip and swap SFX		
Q654	57	Stab 4	<i>Follow Michelle's actions</i>	Whip and swap SFX		
Q655	57	Stab 5	<i>Follow Michelle's actions</i>	Whip and swap SFX		
Q656	57	Stab 6	<i>Follow Michelle's actions</i>	Whip and swap SFX		
Q657	57	Stab 7	<i>Follow Michelle's actions</i>	Whip and swap SFX		
Q660	58	Mohan Roar	<i>Michelle...tell me you're ok.</i>	Sound SFX for Mohan entering		
Q665	58	Bola Appear	<i>Michelle: ... Don't come near me!</i>	Sound SFX for Bola entering		
Q670	59	Choke	<i>When Bola's arm snaps Michelle</i>	Hunting SFX for the choking action		
Q680	59	Whistle +	<i>After Bola: ... be an aperitivo</i>	El-Sibon's single sharp whistle sound		

Q690	59	Whistle 2 + Bola Fades + Sibon Hunting	<i>Right After Q680</i>	El Sibon's death whistle and the Bola SFX fades out		
Q695	59	Fade whistle	<i>Before EL Sibon starts to talk</i>	Fade out the death whistle		
Q700	61	Whistle and Silbon Out	<i>After Sibon: I think I'm in love.</i>	Death whistle with reverb		
Q705	61	Sibon Out	<i>After El Simon disappears</i>	Death whistle fade out		
Q710	62	Scene Change Music	<i>Harvey:...like somebody died?</i>	Scene change music		
Scene 10						
Q715	62	Scene Change Out	<i>Top of Scene 10</i>	Fades scene change music		
Q720	63	Ghost SFX	<i>Michelle:...an ocean that's boiling</i>	Ghost gathering SFX with lighting change		
Q725	63	Whispering	<i>Michelle: ...around her arms and legs</i>	Whispering SFX to add layer when Michelle go into madness		
Q730	63	Beat Out	<i>Michelle: ... La Rabiosa</i>	Suddenly cut the SFX with a cinematic hit		
Q740	64	Dark SFX	<i>After Michelle: Ven pues.</i>	Atmospheric SFX for Michelle turning blind		
Q750	65	Lights Back On + Kitchen Ambience	<i>Diana: ...turn on the light then!</i>	A cut for the atmospheric SFX with a swoosh, the kitchen ambience comes in		
Q760	68	Water dripping Leaves Ambience	<i>Diana: Ay...Bueno pues</i>	Ambience change to forest soundscape when Diana starts to talk about the story of La parasol		
Q765	68	Baby	<i>Diana: ...she became a mother.</i>	Baby crying SFX		
Q766	68	Scream	<i>Diana: And she howled...</i>	Woman screaming SFX		
Q770	69	Water Dripping	<i>When Diana change back to La Patasola</i>	Scene transition soundscape		
Q780	70	Machete Glow	<i>When Michelle stares at the machete</i>	Glowing ambient music		
Q800	71	Sound of Glass Smashing	<i>Michelle: Shatter!</i>	Glass Smashing SFX and cut the ambient music out		
Q810	71	Scene Change	<i>After Q800</i>	Scene change music		
Scene 11						
Q820	71	Chemita Dance	<i>When scene change are done</i>	Shift to the dance music main part		
Q830	71	All Texts	<i>All Texts</i>	Social media comments VO		
Q840	71	Text 1	<i>Text 1</i>	Social media comments VO		
Q850	71	Text 2	<i>Text 2</i>	Social media comments VO		
Q860	72	Text 3	<i>Text 3</i>	Social media comments VO		
Q870	72	Text 4	<i>Text 4</i>	Social media comments VO		
Q880	72	All Texts	<i>All Texts</i>	Social media comments VO		
Q890	72	Text 1	<i>Text 1</i>	Social media comments VO		
Q900	72	Text 2	<i>Text 2</i>	Social media comments VO		
Q910	72	Text 3	<i>Text 3</i>	Social media comments VO		
Q920	72	Musi Cut	<i>Music Cut</i>	Chemita dance music cut out		

Q930	73	All Texts	All Texts	Social media comments VO		
Q935	73	Music Back	When Chemita goes back to dancing	Dance music back on		
Q940	73	Mohan Guitar	We begin to hear a guitar play	El Mohan's guitar music when he approaches Chemita		
Q950	74	Music Out	The music stops	Sudden cut for El Mohan's guitar		
Q960	76	Mohan Guitar 2	El Mohan dances around her	El Mohan's another guitar piece with strong tension		
Q965	76A	Guitar shift to hunting	El Mohan: ...Comerte entera	Guitar music shifts to the hunting atmospheric ambience		
Q970	76A	Michelle on	Michelle runs on	Machete glowing sound SFX		
Q975	76A	Stab Mohan	When Michelle stab Mohan	Machete stab SFX		
Q977	76A	Pulls Out	When Michelle pulls out	Follow actors action, machete pull out SFX		
Q980	76A	World shifts+Air Ambience	When they hug	Scene change soundscape for changing to Harvey's world		
Q981	76A	Bola Appear	When Bola goes on stage	Fire SFX		
Q982	77	Disappear	When Bola goes off stage	Fire go off SFX		
Q985	77	Bola Appear	When Bola screams	Fire SFX		
Q990	78	Falling SFX	Harvey: Falling!	Ambience change to falling SFX with air noise		
Q995	78	Beat	When Michelle catches Harvey	Sudden beat to take out the falling SFX		
Q1000	79	Bola Appear	When LA BOLA DEL FUEGO appears before MICHELLE	La Bola appear SFX with fire ambience		
Q1005	79	Machete Glow	When Michelle clinging her machete	Machete glowing SFX		
Q1006	79	Stab 1	Follow actor's action	Stab SFX		
Q1007	79	Stab 2	Follow actor's action	Stab SFX		
Q1010	79	La Bola Dies	La Bola's fire goes out as she dies	Fade out fire ambience		
Q1015	79	Scene Change	After Q1010	Scene Change music		
Scene 12						
Q1020	80-81	TV Dance Music	Top of Scene 12	Looped telenovela dance music		
Q1030	80-81	Music Shift 1	When the two men slow dance	Music enters to next section when Flaco and El Sibon starts to dance		
Q1035	82	Music Shift 2	Flaco: ...of love...made real	Music enters another section		
Q1040	82	Music Change + SFX + Whistle	The lights change	Death whistle comes in and the music become wired		
Q1060	82	Music Out + Sudden Beat	When Flaco stabs him in the heart	Stab hit, music sudden cut		
Q1070	83	Stab 1	When Michelle stabs EL Sibon	Follow actor's stab action		

Q1075	83	Stab 2	<i>When Michelle stabs EL Sibon</i>	Surround Follow actor's stab action SFX		
Q1080	83	Scene Change	<i>When Michelle runs to Flaco and hug</i>	Scene change soundscape to PATASOLA's house		
Scene 13						
Q1085	83	Scene Change Out	<i>Top of Scene 13</i>	Fade out scene change soundscape		
Q1090	86	Scene Change	<i>PATASOLA: Michelle...Mi Michelle...</i>	Scene change music that enters in advance to pave the way for emotions and naturally lead to scene change		
Final Scene						
Q1100	92	Soundscape	<i>When Michelle brings her hands together</i>	Soundscape that contains all kinds of sounds we heard during the show		
Q1105	93	Final Dance Music	<i>Auto follow from Q1100</i>	Final dance music for the family		
Q1110	93	Music Out + La Patasola	<i>Auto follow from Q1105</i>	Music fades, the wind sound come in with the apparition of PATASOLA's house		
Q1120	93	Water Dripping	<i>After Flaco: ...Abuela?</i>	Sound SFX for black out		
Post show						
Q1130	/	Curtain Call	<i>When the lights on</i>	Curtain call music		
Q1140	/	Curtain Call Out	<i>When actors go off stage</i>	Fade Curtain call music		