



Huhao Yang

Sound Designer, Engineer, Composer / MFA Sound Design Candidate

 Pronounce: He / Him / His

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EDUCATION

Master of Fine Arts in Theatre Sound Design

01/2021 – 12/2023

Purdue University GPA: 4.0

Completed courses including Advanced Sound Design, Graduate Design Seminar, Script Interpretation, Modern Theory and Criticism, Advanced Audio Technology, Sound Documentation, etc. Received A grades in all the courses.

Bachelor of Arts in Recording Art and Sound Production

09/2016 – 06/2020

Communication University of Zhejiang, China GPA: 3.89

Completed courses including Audio-Visual Language, Film Sound Design, Live Audio Technology, Drama Theory, Music Theory, etc. GPA ranked top 1 among more than 70 students in the department

Undergraduate Visiting Student Program

09/2018 – 12/2018

University of California, Riverside GPA: 4.0

Received the opportunity to study abroad with scholarship provided by Communication University of Zhejiang during undergraduate period. Studied at the Department of Theater, Film and Digital Production at UC Riverside as visiting student, completed three courses including Directing, Film and TV Production and Media research, received A grades in all the courses

TEACHING

Graduate Teaching Assistant & Instructor

01/2021 – 12/2023

Department of Theatre, Patti & Rusty Rueff School of Design, Art, and Performance, Purdue University

Served as a graduate TA with 20 hours working time per week. Dealing with the daily affairs in the department, and taking the positions as the Purdue Sound Studio Manager and Theatre Sound System Manager, be responsible for managing the operations of the venues, including equipment maintenance, scheduling, supervising the student staff, etc. At the same time, also serving as an independent instructor for teaching two undergraduate sound courses, undertake all teaching tasks including preparing course materials, giving lectures, grading assignments etc. The brief info of the two course as follows:

THTR 163 Introduction to Sound Design and Technology

The foundation course for general theatre major students to learn the basic knowledge and concepts about theatre sound design and technology, help students master the skills for building simple sound systems and design sound effects by doing hands-on works.

THTR 263 Introduction to Sound Studios

An introduction to theories and techniques of audio production, aim to practical applications for sound area, learn to use sound studio and master professional skills to edit and mix sounds in DAW, create sound works like music, audio for video, etc.

In addition to teaching independently as an instructor, also took on some tasks of assisting other faculty in teaching in some semesters. For example, served as the TA for course THTR 353 Theatre Audio Technology and assisted the lecturer in organizing course labs, prepare assignments and assessing grades, etc. Completed a large proportion of related tasks and accumulated experience for working with different lecturers in the process of assisting in teaching.

HONORS

2023 United States Institute for Theatre Technology (USITT) Robert E. Cohen Sound Achievement Award Recipient

2023 Purdue Department of Theatre Excellence in Teaching Award Recipient

2021-2022 Purdue Theatre Season Best Sound Design

2020 Outstanding Graduates of Zhejiang Province & Outstanding Graduates of Communication University of Zhejiang

2019 The 5th China Society of Motion Pictures and Television Engineers (CSMPTE) Sound Academy Award

2018 3rd Prize in 11th China Collegiate Computing Design Competition for Original Music Productions

2017 Excellent Undergraduate Student Award Provided by Communication University of Zhejiang

2017 First Prize and Outstanding Film Work Award for Communication University of Zhejiang Student Social Practice Project

SCHOLARSHIPS

2018 Study Aboard Scholarship Provided by Communication University of Zhejiang

2017 & 2018 Two Times of Zhejiang Provincial Government Scholarship

Four Times of University First-Tier Scholarship for Semesters including 2017 Spring, 2017 Fall, 2018 Spring, 2019 Fall

Two Times of University Second-Tier Scholarship for Semesters including 2016 Fall, 2019 Spring



Vineyard Theatre

03/2023 – 06/2023

Off Broadway Theatre at Manhattan, New York

Position: Associate Sound Designer. Joined the design team for the Vineyard Theatre's world premiere production *This Land Was Made*, responsible for the sound system design and calibration, sound effects editing, voice over and effects recording, etc. Also attending technical rehearsals and assisting the sound designer with all the design tasks.

Centerstage

05/2022 – 08/2022

Production company for worldwide corporate conferences, events and live performances, based in Chicago

Position: Production Assistant. Joined the company as a full-time paid intern during summer 2022, traveled to various areas of the country to participate in the productions of large-scale corporate conferences and events according. Served as different positions according to the show requirements, mainly responsible for sound and audio technical area. Brief information about some of the productions and my positions are as follows:

Toyota Headquarters Confidential — May 2022, Dallas, TX

Position: Lead Audio Technician & Exhibition Tent Sound Engineer. The 2022 new product launch and exhibition event held by Toyota and Lexus for media personnel at Toyota's North America headquarters in Dallas, Texas.

Wyndham Hotels & Resorts Town Hall Annual Meeting — June 2022, Morristown, NJ

Position: Assistant Audio Technician & Projector Operator. Wyndham Hotel Group's annual corporate meeting and projects presentation. Held at the Mayo Performing Arts Center in New Jersey.

Unstoppable: Plante Moran Annual Corporate Meeting — June 2022, Detroit, MI

Position: Sound Engineer & Broadcasting Sound Mixing Engineer. The U.S. 16th largest audit, accounting, tax, consulting, investment banking, and wealth management firm Plante Moran's 2022 annual corporate meeting at downtown Detroit, engage its employees at U.S. and other countries through live broadcasting.

LIXIL Conference — July 2022, San Diego, CA

Position: Assistant Sound Engineer & A2 Mic Technician. Corporate conference and meeting events hosted by Japanese home construction company LIXIL at the InterContinental Hotel in downtown San Diego.

China Central Television

06/2018 – 01/2020

National television broadcaster, China's largest television unit with worldwide audience group, based in Beijing

Position: Audio Intern. Beginning in the summer of 2018, started the internship with audio department of China Central Television (CCTV), continuously participated in various productions of CCTV during 2018 to 2020. Mainly worked for Audio Section 5 (variety entertainment show section) and Audio Section 4 (sports program section). Served for different audio positions according to the production needs. Brief information about some of the productions and my positions are as follows:

2019 & 2020 CCTV Spring Festival Gala — December to February 2019, December to January 2020, Beijing, China

Position: Mic Technician & Load-in Crew. The most watched TV program in China, a 4.5-hours long variety show including singing and dancing performances, Chinese traditional operas, talk shows, sketch comedies, etc., worldwide broadcasting, over 1.2 billion viewers would watch this show on every Chinese New Year's Eve for celebrating the upcoming Spring Festival and New Lunar Year.

2018 Summer CCTV-5 Sports Channel Daily News Broadcasting — July to August 2018, Beijing, China

Position: Assistant Broadcasting Mixing Engineer. CCTV Sports Channel's regular news broadcast program in Sports Studio every day. The internship period coincided with the Olympic Asian Games in Jakarta and the 2018 FIFA World Cup Russia, the daily sports news program had become an important source for Chinese audiences to get the information about the game results every day.

2018 Summer CCTV-3 Entertainment Channel "Avenue of Stars" Talent Show — August to September 2018, Beijing, China

Position: Mic Technician & Assistant Sound Engineer. A large-scale talent show produced by CCTV Entertainment and Variety Show Channel, aiming to provide the public and ordinary workers in various industries across China with a stage to sing and show off their talents, highlighting public participation and entertainment.

Zhejiang Radio & Television Group

12/2016 – 12/2019

Provincial Radio & TV Group of Zhejiang Province, one of the most popular media unit nationwide, based in Hangzhou

Position: Audio Intern. Beginning in the winter of 2016, started the internship with audio department of Zhejiang Radio & Television Group (ZRTG). Used a lot of off campus spare time to participate in the shooting of ZRTG's television programs during 2016 to 2019. Served as different audio tech positions for all kinds of productions like music variety shows, travelling reality shows, etc. Brief information about some of the productions and my positions are as follows:

Travelling Reality Show "Keep Running" Season 2 & 3 — January to April 2018, January to April 2019, Multiple Cities in China

Position: PA Mixing Engineer & Location Recording Engineer. Popular outdoor reality TV show in China, a team of famous Chinese actors and pop stars travels all over the country to experience different cultures and customs in different cities. Each episode of the seasons will have a unique theme, and the stars will play competition games and doing outdoor activities corresponding to the themes.

2019 "Sing! China!" Music Talent Show — June to August 2019, Jiaxing, China

Position: Pre-mixing engineer. Popular music TV show in China, similar to NBC's "The Voice" TV show in U.S. Singers would do competitive singing performances guided by famous music mentors, nationwide broadcasting.

2017 "ACE vs ACE" Talent Show — January to April 2017, Hangzhou, China

Position: Mic Technician & Assistant Sound Engineer. A large-scale original indoor competitive reality show. Invites film, TV, pop stars to form two teams to determine the winner through talent presentation and game competition.



Theatre

- El Mito or The Myth of My Pain** (Directed by Rebecca Aparicio and Jessica Harris) **01/2023 - 09/2023**
Position: Sound Designer & Composer. 23/24 season Purdue Theatre main stage production at Nancy T. Hansen Theatre in West Lafayette, IN, the premiere of Colombian American playwright Andrew Rincón's new play on university stage.
- This Land Was Made** (Directed by Taylor Reynolds) **03/2023 - 06/2023**
Position: Associate Sound Designer. Off Broadway Production at New York City's Vineyard Theatre, a new play adapted from the real historical event in 1960s' Oakland about Black Panther Party and African-American Civil Rights Movement.
- Mr. Burns: A Post Electric Play** (Directed by Zack Neiditch) **10/2022 – 02/2023**
Position: Composer. 22/23 season Purdue Theatre main stage production at Nancy T. Hansen Theatre in West Lafayette, IN, a three-acts play incorporates a musical act.
- Everybody** (Directed by Sonita Surratt) **08/2022 – 10/2022**
Position: Production Sound Engineer. 22/23 season Purdue Theatre main stage production at Nancy T. Hansen Theatre in West Lafayette, IN, a moral play adapted from the medieval play Everyman, immersive stage sets.
- Men on Boats** (Directed by William W. Lewis) **11/2021 – 05/2022**
Position: Sound Designer & Composer. 21/22 season Purdue Theatre main stage production at Nancy T. Hansen Theatre in West Lafayette, IN, a play adapted from the history of an 1869 Colorado River expedition.
- Fefu and Her Friends** (Directed by Raquel Lopez) **03/2021 – 11/2021**
Position: Sound Designer & Composer. 21/22 season Purdue Theatre main stage production at Nancy T. Hansen Theatre in West Lafayette, IN, a feminist play with immersive scenic set on stage, audience went into the set and observe actors on stage in a close distance.
- Mother Courage and Her Children** (Directed by Ann M. Shanahan) **03/2021 – 05/2021**
Position: Assistant Sound Engineer. 21/22 season Purdue Theatre main stage production at Nancy T. Hansen Theatre in West Lafayette, IN, greatest anti-war play, epic theatre.
- In the Blood** (Directed by Sonita Surratt) **01/2021 – 03/2021**
Position: Sound Board Operator A1. 21/22 season Purdue Theatre at Carole and Gordon Mallett Theatre in West Lafayette, a play written by Suzan-Lori Parks, explores the dimensions of American sexual and societal guilt in a first-rate revival. "

Live Events & Performances (Music Festivals, Sports, TV Shows, Charity Shows etc.)

- 2023 Purdue Theatre APO Open Mic Night** **Position: Sound Engineer**
- 2022 Kraft Heinz Immersion Experience Show** (Chicago, IL) **Position: Audio Technician**
- 2022 Shirley Heinze Land Trust Benefit Event** (Valparaiso, IN) **Position: Audio Technician**
- 21-22 Season Purdue NCAA Basketball Games** (West Lafayette, IN) **Position: Audio for Video Mixing**
- 2021 Spring Purdue Contemporary Dance Concert** (West Lafayette, IN) **Position: Lead Sound Designer & Sound Engineer**
- 2019 Capsule Chook Music Festival** (Hangzhou, China) **Position: Sound Engineer**
- 2019 Argo College Student Film Productions Award** (Hangzhou, China) **Position: Sound Engineer**
- 2019 Communication University of Zhejiang Made in POP Live Show** (Hangzhou, China) **Position: Sound Engineer**
- 2019 Lingyin Temple Buddhist Concert** (Hangzhou, China) **Position: Audio Technician**
- 2018 Communication University of Zhejiang Campus Singers Talent Show** (Hangzhou, China) **Position: Sound Engineer**
- 2017 Hangzhou Beijiao Prison Charity Performance** (Hangzhou, China) **Position: Sound Board Operator (A1)**
- 2017 Zhejiang Radio & TV Group Sound of My Dream Music Talent Show** (Hangzhou, China) **Position: Mic Technician (A2)**
- 2017 Zhejiang Radio & TV Group Children's Channel New Year Gala** (Hangzhou, China) **Position: Mic Technician (A2)**

Film Sound

- Tree's Cinema** (short film, 30 minutes, 2019, Shaoxing, China) **Position: Foley & SFX Editor & Music Editor & Sound Mixing**
 Joint graduation film work of Production Departments in School of Television Art at Communication University of Zhejiang (CUZ), 5th China Society of Motion Pictures and Television Engineers (CSMPTE) Sound Academy Award – 3rd tier winning film. A narrative film about the conflict of ideas and affection between old-fashioned film projectionists and his grandchildren.
- Father-Son** (short film, 24 minutes, 2019, Hangzhou, China) **Position: ADR & Foley & SFX Editor & Sound Mixing**
 Joint graduation film work of Production Departments in School of Television Art at CUZ, 5th CSMPTE Sound Academy Award – 3rd tier winning film. A story of a rebellious child growing up and pursuing the dream of boxing under the guidance of his father.
- Arch-Rival** (animation, 5 minutes, 2019, Hangzhou, China) **Position: Foley & SFX Editor & Sound Mixing**
 Stop motion animation, A short philosophical story about an American western cowboy fighting against the enemy he created in his heart. Produced by ShanHeBeiRen Production Company in Hangzhou.
- Rice Dumpling** (advertisement film, 5 minutes, 2019, Hangzhou, China) **Position: Location Recording & SFX Editor & Sound Mixing**
 A commercial advertisement that tells the story of a designer who learned from his father's attitude towards making rice dumplings that he should be serious and meticulous about his work. Produced by ShanHeBeiRen Production Company in Hangzhou.
- Defensive Boxing** (short film, 23 minutes, 2018, Beijing, China) **Position: Foley & SFX Editor & Sound Mixing**
 Joint student film work with Beijing Film Academy's and CUZ's production team. Tells the story of a rebellious young man who finds his blood and dreams in boxing.
- Judge** (short film, 6 minutes, 2018, Hangzhou, China) **Position: SFX Editor & Sound Mixing**
 CUZ student film production, an action film with intense gunfight scenes. Tells the story of a killer who completes his assassination mission alone but is betrayed by his employer.

The Last Boat (short film, 15 minutes, 2018, Hangzhou, China)

Joint student film work with China Academy of Art's and CUZ's production team, a literary film about a middle-aged painting artist who loses hope and ideal spiritual world for his life.

Position: ADR & Foley & SFX Editor & Music Editor

The Three Clowns (short film, 13 minutes, 2018, Hangzhou, China)

CUZ student film work, a comedy film with strong Chinese traditional design elements, tells the farce of three stupid kidnappers in the form of a three-act play.

Position: SFX Editor & Composer & Sound Mixing

Double Lives (short film, 32 minutes, 2018, Hangzhou, China)

CUZ student film work, A tragedy film about the fantasy world of an art student with schizophrenia.

Position: Location Recording

Where to Go (short film, 13 minutes, 2017, Hangzhou, China)

CUZ student film work, a love story about the choice faced by young Chinese students after the college entrance examination in the 1990s.

Position: Recording Engineer & Sound Designer

Unspoken Love (short film, 12 minutes, 2017, Hangzhou, China)

CUZ student film work, a campus romance film tells the love story of a deaf girl and a young painter.

Position: Composer & Music Editor

Gravity Riders (documentary, 37 minutes, 2016, Changsha, China)

A commercial documentary about the downhill mountain biking young athletes in Changsha area in China. Produced by ShanHeBeiRen Production Company in Hangzhou.

Position: Boom Operator

Skills & Certifications

Sound Area Related Skills:

1. Sound system design for live performances, mastered knowledge of digital audio and network signal principles, proficient in using Vectorworks and AutoCad to make detailed system drawings. Have in-depth understanding of products and system design and prediction software of professional audio manufacturers such as Meyer, L-Acoustics, JBL, Renkus-Heinz, QSC, Yamaha etc.
2. Sound engineering and live mixing. Practical experience in all live audio tech and engineering positions, skilled in rigging and hanging speakers and load in systems in different venues, good at using Smarrt for system tuning and calibration, and using Qlab for cue programming. Proficient in using various digital sound consoles for living mixing, such as Digico SD series, Yamaha CL & QL & TF & DM series, Allen & Heath SQ series, etc.
3. Studio recording and post-production. Skilled in doing large recording projects for bands and symphony orchestras, proficient in using DAWs like Pro Tools, Logic Pro, Digital Performer for sound editing and mixing. Experienced in using audio plug-ins from various manufacturers such as Izotope, UAW, Waves, Audioease, etc.
4. Composition and MIDI music production. Have a systematic foundation in music theory and orchestration. Skilled in MIDI production, experienced in using various virtual instruments series such as Native Instruments Complete, EastWest, etc.
5. Film sound recording and post-production. practical experience in location sound recording, skilled in Foley and ADR and for film. Rich experiences in sound effects editing and surround sound mixing.
6. Show control network and programming. Basic ability to design and build small show control network systems, have basic experiences in stage automation programming.
7. Sound course teaching. 3-years experience of graduate TA and teaching sound design and audio technology courses as independent instructor at Purdue University, good teaching ability and communication skills with undergraduate students.

Certifications:

- Audinate Dante Certification Level 2
- Rational Acoustic Smarrt Operator Certification Level 1
- Meyer Sound System Design and Optimization Certification
- Purdue University Teaching Assistant English Proficiency Certification
- Indiana Lafayette Catholic School System Certification of Recognizing and Preventing Children Abuse

Personality & Addition

Key Words for Personal Qualities:

1. **Outgoing and Friendly.** Enjoy communicating with others, but don't like gossips in work, good at considering others' feelings.
2. **Calm and Practical.** Able to deal with personal emotions rationally and proactively solve problems instead of complaining.
3. **Polite and Respectful.** Being polite both at work and in life, making other people feel respected
4. **Inclusive and Understanding.** Treat everyone equally and respect the diversity, have strong ability to empathize.
5. **Collaborative and responsible.** Strong ability to work with various teams and able to integrate well into the teams, very responsible for work. In collaboration production there will be no irresponsibility, lack of punctuality or abandonment.
6. **Meticulous and Mild Perfectionism.** Sometimes can be a little picky about the quality of work, meticulous attitude towards documentation and making drawings, and always try to avoid making careless mistakes.

Additional Specialties & Hobbies:

- a. Good at video editing and making vlogs for sharing daily life, has a personal social media account with around 68k fans on Douyin (Chinese Version Tik Tok, ID: yang_huhao). Have a strong interest in photography and video shooting, have basic aesthetics and skills.
- b. Started learning playing piano at the age of four, and later learned trumpet for two years. Joined the marching bands in elementary and junior high school. During high school and undergraduate years, played bands with friends and served as a keyboard player.

Reference

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